

Lecture #8-10

Arrays

1. Array

data structure designed to store a fixed-size sequential collection of elements of the same type
collection of variables of the same type

2. Array Declarations – Creates a Storage Location for a Reference to an Array,

i.e., **Creating a Reference Variable for an Array**

double[] temperature; -- preferred notation

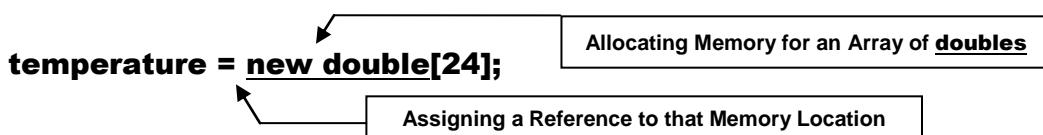
double temperature[]; -- inherited from the C programming language

3. Creating Arrays – Allocating Memory for the Array,

Specifying the Array Size, i.e., Determining the Array Length

&

Assigning a Reference to that Memory Location



allocates sufficient memory to store 24 different temperature readings

4. Creating a Reference Variable, Allocating Memory & Assigning a Reference to that Memory Location

double[] temperature = new double[24];

5. Assigning & Using Values Stored in an Array

The statement

double[] temperature = new double[6];

creates an array

123.8	453.9	657.7	342.2	564.9	769.8
0	1	2	3	4	5

index values

where each cell can be referenced by its index, i.e.,

temperature[0] = 54.7; // stores the value 54.7 in cell 0

54.7	453.9	657.7	342.2	564.9	769.8
0	1	2	3	4	5

double x = temperature[0] // retrieves the value 54.7 from cell 0

6. Array Size

- a. determined when the Array is created, i.e., when memory is allocated
- b. size of an array, e.g., temperature, can be determined by
`temperature.length`
which for the above example, returns the value 6
- c. once the array is allocated, the length cannot be modified

7. Array Indexed Variables

```
temperature[0] = temperature[0] + 5.9;  
temperature[0] ←      54.7      + 5.9  
                  60.6
```

Incrementing variable values

8. Array Initialization

```
double[ ] temperature = {54.7, 453.9, 657.7, 342.2, 564.9, 769.8};
```

9. Processing Arrays

```
for( i=0; i < temperature.length; i++)  
{  
    temperature[i] = 0;  
}
```

Initializing an array – all
variable values set to zero

```
for( i=0; i < temperature.length; i++)  
{  
    temperature[i] = Math.random()*100;  
}
```

Initializing an array –
variable values set to
random numbers
such that
 $0 \leq \text{temperature} < 100$

```
for( i=0; i < temperature.length; i++)  
    System.out.println(temperature[i]);
```

```
double total = 0;  
for( i=0; i < temperature.length; i++)  
{  
    total += temperature[i];  
}
```

Compute the sum of the values
of all variables in the array

```

double max = temperature[0];
double min = temperature[0];
for( i=0; i < temperature.length; i++)
{
    if( temperature[i] > max) max = temperature[i];
    if( temperature[i] < min) min = temperature[i];
}

```

Compute the maximum and minimum values of all the variables in the array

```

double max = temperature[0];
int indexOfMax = 0;
for( i=0; i < temperature.length; i++)
{
    if( temperature[i] > max)
    {
        max = temperature[i];
        indexOfMax = i;
    }
}

```

Compute the smallest index of the, possibly multiple, maximum value of the array

```

double temp = temperature[0];
for( i=0; i < temperature.length; i++)
{
    temperature[i - 1] = temperature[i];
}

```

Shifting the variable values from the left to the right

10. For-Each Loops

```

for( double element: temperature)
    System.out.println(element);

```

element must be the same type as the elements in temperature
For-Each Loops cannot be used to traverse the array in a different order nor for modifying the values of the array

11. Copying Arrays

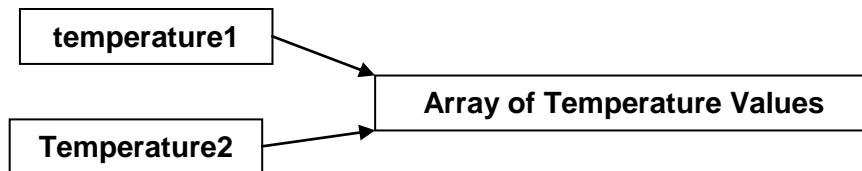
Remember that `double[] temperature` creates a Reference Variable, i.e., creates storage space for a reference to an array, but does not allocate storage space for an array.

The statement

`double[] temperature1 = new double[24];`
creates a reference variable for an array, allocates memory for an array& assigns the reference to that array. The reference variable `temperature1` can be visualized as a handle for the array or a pointer to the array.

Thus the statements

`double[] temperature2;`
`temperature2 = temperature1;`
results in creating a new reference variable `temperature2` and making it refer to the same array as the reference variable `temperature1`.



a. Use a Loop Statement

```
double[ ] temperature1 = {54.7, 453.9, 657.7, 342.2, 564.9, 769.8};  
double[ ] temperature2 = new double[temperature1.length];  
for( i=0; i < temperature1.length; i++)  
    temperature2[i] = temperature1[i];
```

b. Use the Static arraycopy Method

java.lang.System contains the method arraycopy

arraycopy violates the java naming convention!

syntax

arraycopy(sourceArray, src_pos, targetArray, tar_pos, length);



```
double[ ] temperature1 = {54.7, 453.9, 657.7, 342.2, 564.9, 769.8};  
double[ ] temperature2 = new double[temperature1.length];  
System.arraycopy(temperature1, 0, temperature2, 0, temperature1.length);
```

c. Use the Clone Method (Chapter10 to be discussed later)

12. Passing Arrays to Methods

```
public static void printArray( int [ ] array)  
{  
    for( int i = 0; i < array.length; i++ )  
        System.out.print( array [i] + " " );  
}
```

Definition of printArray method

```
printArray( new int [ ] { 3, 1, 2, 6, 2 } );
```

Invocation of printArray method

Anonymous array, i.e., there is no explicit reference variable holding the array; hence the array does not exist outside of the parameter list of the printArray method

Java uses pass-by-value to pass arguments to a method

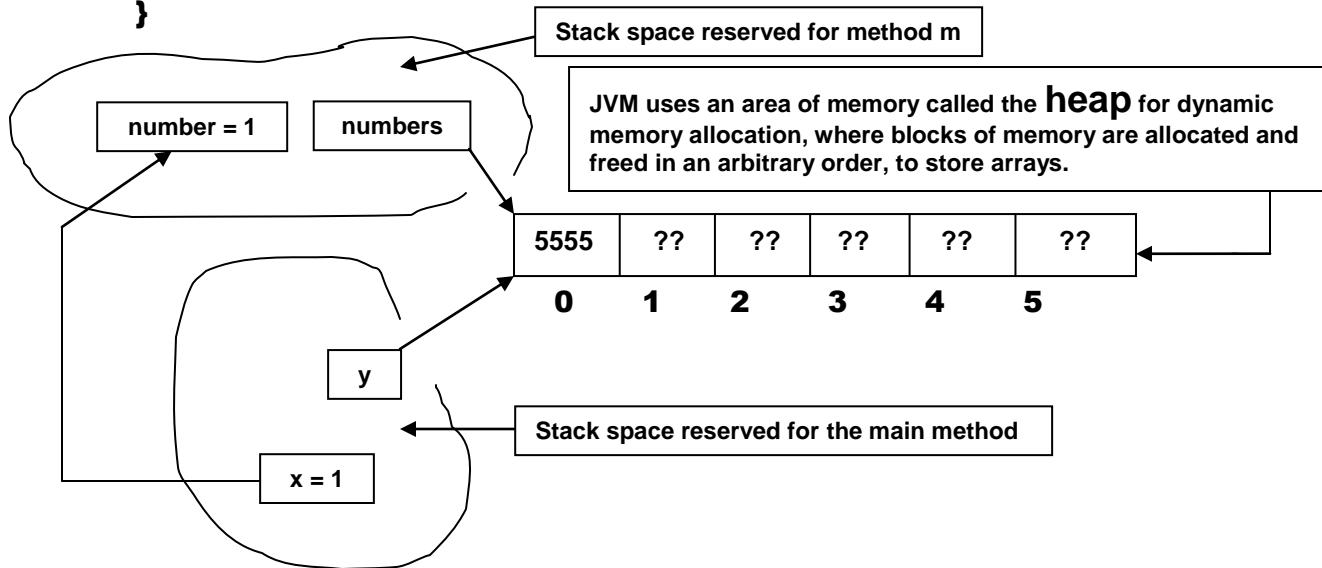
For an argument of a primitive type, the arguments value is passed.

For an argument of an array type, the value of the argument is a reference to an array; the value of the reference variable is passed. The effect is that arrays are passed by reference, i.e., the method has access to the values stored in the array.

```

public class Test
{
    public static void main(String [ ] args)
    {
        int x = 1;
        int [ ] y = new int [10];
        m(x, y);
        System.out.println("x is " + x);
        System.out.println("y[0] is " + y[0]);
    }
    public static void m(int number, int [ ] numbers)
    {
        number = 1001;
        numbers[0] = 5555;
    }
}

```



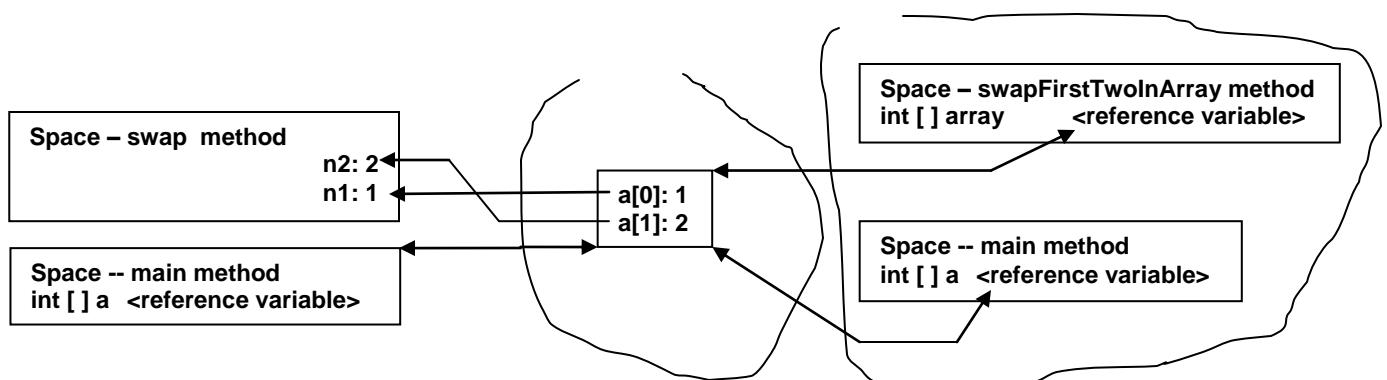
13. Passing Array Elements

```
public static void swap(int n1, n2)
{
    int temp = n1;
    n1 = n2;
    n2 = temp;
}

public static void swapFirstTwoInArray(int [ ] array)
{
    int temp = array[0];
    array[0] = array[1];
    array[1] = temp;
}
```

Invocation Statements

```
int [ ] a = {1, 2};
swap( a[0], a[1]);
swapFirstTwoInArray(a);
```



14. Returning an Array from a Method

```
public static int [ ] reverse(int [ ] list)
{
    int [ ] result = new int [ list.length ];
    for( int i = 0, j = result.length - 1; i < list.length; i++, j - - )
        result [ j ] = list [ i ];
    return result;
}

int [ ] list1 = {1, 2, 3, 4, 5, 6};
int [ ] list2 = reverse(list1);
    →
list2 == {6, 5, 4, 3, 2, 1}
```

15. Counting Letter Occurrences

Use the methods

```
public static char getRandomCharacter(char ch1, char ch2)
{
    return (char) (ch1 + Math.random() * (ch2 - ch1 + 1));
}
```

```
public static char getRandomLowerCaseLetter( )
{
    return = getRandomCharacter('a', 'z');
}
```

to build the array chars **(see Liang pages 193-194 for details)**

Use the method

```
public static int [ ] countLetters(char [ ] chars)
{
    int [ ] counts = new int[26];
    for ( int i = 0; i < chars.length; i++ )
        counts[ chars[ i ] - 'a' ]++;
    return counts;
}
```

to record the count of each lower case letter in an array

16. Variable-Length Argument Lists

Used to pass a variable number of arguments to a method; in the method declaration, specify a variable-length argument by stating a data type followed by an ellipsis, i.e., "...", followed by a variable name. A parameter list can contain only one variable-length argument and it must be placed at the end of the parameter list.

```
public static void printMinAndMax(double ... numbers)
{
    if ( numbers.length == 0 )
    {
        return;
    }
    double max = numbers[0];
    double min = numbers[0];
    for ( int i = 0; i < numbers.length; i++ )
        if ( numbers[ i ] > result )
            max = numbers[ i ];
        else
            min = numbers[ i ];
    System.out.println( "Maximum: " + max );
    System.out.println( "Minimum: " + min );
}
```

Invocation of a Variable-Length Method

printMinAndMax(); // produces no output

```
printMinAndMax( 34, 3.2, 9, 15.1, 47, 106, 2.9); // produces  
Maximum: 106.0  
Minimum: 2.9  
printMinAndMax(new double [ ] { 1, 54, -54 }); // produces  
Maximum: 54.0  
Minimum: -54.0
```

17. Linear Search (of an Array)

Searches array by comparing value of search item with each element in the array one-by-one; e.g., for the array a, below, the search for the value 564.9 would search, in order, cells 0, 1, 2, 3, & 4 where the search would terminate.

a	123.8	453.9	657.7	342.2	564.9	769.8
0	1	2	3	4	5	

A linear search method can be written is as follows:

```
public class linearSearch( int [ ] list, int key )    // key is the search item
{
    for ( int = 0; i < list.length; i++ )
        if (key == list[ i ])
    {
        return i;
    }
    return -1;
}
```

It returns the index of the desired item as specified in the parameter key if such an item is found in the list, otherwise it returns -1 to signal failure to find such an item.

The execution time of a linear search increases linearly as n increases, hence it is said to be of the order n, i.e., O(n). On average it takes $n/2$ tries to find the item if it is in the array and n tries if it is not in the array. The linear search algorithm is usually avoided for searches in arrays with large n values.

18. Binary Search (of an Array)

In order to use this algorithm, the array must be sorted. Assume that it has been sorted in an ascending order, e.g., such as a telephone book. Think of how you search a phonebook; if you are searching for a last name that begins with the letter 'K', you generally open the book in the middle and determine whether the letter 'K' falls in the first half or the second half of the book. In some areas, it will fall in the first and in others it will fall in the second. In either case, you then ignore, i.e., "throw away" the other half of the phonebook as being irrelevant to the current search. You then repeat the process with the relevant section of the phonebook until you locate the desired name or determine that no such person is listed in that phonebook. This is a binary search.

In the first pass, you only need to search $\frac{1}{2}$ of the original list; in the second pass you only search $\frac{1}{2}$ of $\frac{1}{2}$ of the original list; etc., etc.,

Assume n is a power of 2, i.e., $n == 2^m$ for some m . After the first pass there $n/2$ elements left to search, after the second pass there are $(n/2)/2$ elements left to search and after the k^{th} search there are $n/2^k$ elements to search.

When $n == \log_2 n$, only one more element is left in the array and only one more search is necessary to determine whether the desired item is in the array. Hence, in the worst case, binary search requires at most $\log_2 n + 1$ comparisons.

Remember that the linear search on an array of length n required n comparisons in the worst case.

Let low denote the first index and high denote the last index of the array segment that is currently being searched.

Initially $low = 0$ and $high = list.length - 1$;

Let mid denote the index of the middle element of the array segment that is currently being searched. Hence $mid = (low + high)/2$; remember that the indexes are all integers so that the computation of mid uses integer division, e,g, $mid = (15 + 42)/2$ yields 28.

The binary search algorithm given below, returns the index of the desired item, if such an item exists in the array, otherwise it returns the value (-1 * (insertion point + 1))

That is the index of the negation of the insertion point for the item or the index of the point at which the item should be inserted to maintain the sorted order of the array. If the item is not in the array the algorithm returns the value (- low -1).

```
public class BinarySearch
{
    public static int binarySearch(int [ ] list, int key)
    {
        int low = 0;
        int high = list.length - 1;
        while ( high >= low)
        {
            int mid = (low + high)/2;
            if ( key < list[mid]) high = mid -1;
            else if ( key == list[mid]) return mid;
            else low = mid + 1;
        }
        Return - low -1; // in this case we have high < low
    }
}
```

Homework: page 198 trace the algorithm as suggested

19. Selection Sort (of an Array)

Locate largest element in the array, swap that element with the element in the last place in the array. Locate second largest element in the array, swap that element with the element in the next to last place in the array. Continue this process until the array is sorted. For example,

2	9	5	4	8	1	6
2	6	5	4	8	1	9
2	6	5	4	1	8	9
2	1	5	4	6	8	9
2	1	4	5	6	8	9
2	1	4	5	6	8	9
2	1	4	5	6	8	9
1	2	4	5	6	8	9

```
public class SelectionSort
{
    public static void selectionSort(double [ ] list)
    {
        for ( int i = list.length - 1; i >= 1; i-- )
        {
            double currentMax = list[0];
            int currentMaxIndex = 0;

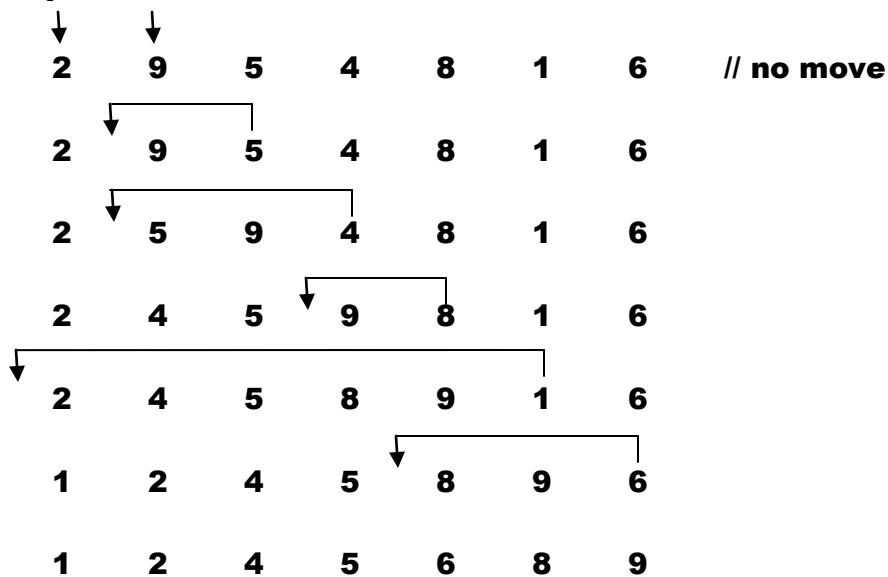
            for ( int j = 1; j <= i; j-- )
            {
                if ( currentMax < list[ j ] )
                {
                    currentMax = list[ j ];
                    currentMaxIndex = j;
                }
            }

            if ( currentMax != i )
            {
                list[ currentMaxIndex ] = list[ i ];
                list[ i ] = currentMax;
            }
        }
    }
}
```

Homework: page 200 trace the algorithm as suggested

20. Insertion Sort (of an Array)

Example



```
public class Insertionsort
{
    public static void insertionSort(double [ ] list)
    {
        for ( int i = 1; i < list.length; i++ )
        {
            double currentElement = list[ i ];
            int k;
            for ( k = i -1; k >= 0 && list[ k ] > currentElement; k -- )
            {
                list[ k + 1 ] = list[ k ];
            }
            list[ k + 1 ] = currentElement;
        }
    }
}
```

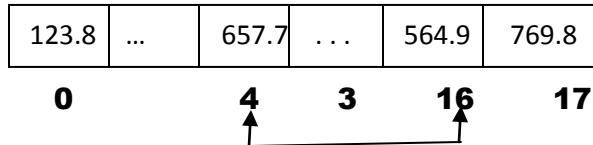
Homework: page 202 trace the algorithm as suggested

21. Arrays Class

java.util.Arrays

- **contains various static methods dealing with arrays**
- **overloaded for the primitive types**
- **java.util.Arrays.sort(numbers); // sorts the array numbers**
- **java.util.Arrays.sort(numbers, 4, 17); // sorts the portion of the array between numbers[4] and numbers[16], inclusive.**

numbers



- **java.util.Arrays.binarySearch(<array_name, search_target>);**
e.g., **java.util.Arrays.binarySearch(numbers, 657.7);**
- **java.util.Arrays.equals(list1, list2); e.g.,**
if list1, list2 and list3 are defined as

```
int [ ] list1 = { 1, 2, 3, 5 };
int [ ] list2 = { 1, 2, 3, 5 };
int [ ] list3 = { 1, 2, 3, 4 };
```

then
java.util.Arrays.equals(list1, list2) returns TRUE
and
java.util.Arrays.equals(list1, list3) returns FALSE
- **java.util.Arrays.fill(list1, 0) → list1 contains { 0, 0, 0, 0 }**
and
- **java.util.Arrays.fill(list2, 1, 2, 0) → list2 contains { 1, 0, 0, 5 }**

22. Two-Dimensional Arrays

```
int [ ] [ ] matrix = new int [5] [10]; // produces the two-dimensional array
```

	[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]
[0]										
[1]										
[2]						29				
[3]										
[4]										

where **matrix[2][5] = 29** places the value 29 in the cell at row 2, column 5

```
java.util.Arrays.fill(matrix[0], 1); // produces
```

	[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]
[0]	1	1	1	1	1	1	1	1	1	1
[1]										
[2]						29				
[3]										
[4]										

A two-dimensional array is, in actual fact, an array of arrays, i.e.,

```
[0] [1] [2] [3] [4] [5] [6] [7] [8] [9]
```



matrix[3][7]

matrix[3] , i.e., vector

23. Ragged Arrays

```
int [ ] [ ] messyArray = {  
    {1, 2, 3},  
    {4, 5, 6, 7, 8, 9 },  
    { 0 },  
    { 7, 6, 35, 29, 190, -19, 57, 209, 41 },  
    { 987, 8796, 1982 }  
};
```

produces

1	2	3							
4	5	6	7	8	9				
0									
7	6	35	29	190	-19	57	209	41	
987	8796	1982							

```
int [ ] [ ] messyArray = new int [5][ ];
messyArray[0] = new int[3];
messyArray[1] = new int[6];
messyArray[2] = new int[1];
messyArray[3] = new int[9];
messyArray[4] = new int[3];
```

produces

24. Processing Two-Dimensional Arrays

```
int [ ] [ ] matrix = new int [5][10];
int total = 0;

for ( int row = 0; row < matrix.length; row++ )
{
    for ( column = 0; column < matrix[row].length; column++ )
    {
        matrix[row][column] = (int)(Math.random( ) * 100);
    }
}

for ( int row = 0; row < matrix.length; row++ )
{
    for ( column = 0; column < matrix[row].length; column++ )
    {
        System.out.print(matrix[row][column] + " ");
    }
    System.out.println( );
}

for ( int row = 0; row < matrix.length; row++ )
{
    for ( column = 0; column < matrix[row].length; column++ )
    {
        total += matrix[row][column];
    }
}

for ( int column = 0; column < matrix[0].length; column++ )
{
    int total = 0;
    for ( row = 0; row < matrix.length; row++ )
        total += matrix[row][column];
    System.out.println("Column: " + column + " Total: " + total );
}
```

25. Multidimensional Arrays

a. Two-Dimensional Arrays → Tables, Matrices

Consists of an Array of One-Dimensional Arrays, i.e., Vectors

b. Three-Dimensional Arrays → Cubes, e.g., Rubic's Cube

Consists of

- i. an Array of Two-Dimensional Arrays, i.e., Tables or Matrices, or**
- ii. an Array of an Array of One-Dimensional Arrays, i.e., Vectors**

c. Four-Dimensional Arrays, e.g.,

temperature(hours[24], days[7], weeks[52] years[500])

defined by

double [] [] [] [] temperature = new double [24] [7] [52] [500];

Consists of ...

The statement

temperature[11][2][4][5] = 97.4;

specifies that the temperature at recorded for the

hour 11, day 2, week 4, year 5 was 97.4

**the absolute meaning of temperature[0][0][0][0] must be established
by the context of the encompassing program.**