

# Programming with Two-dimensional Arrays

Larry Caretto  
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California State University  
**Northridge**

## Outline

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- Review basics of 2D arrays
  - Contrast with 1D arrays
  - Notation and declaring array sizes
- Code applications with 2D arrays
- Passing 2D arrays to functions
- Higher-dimensional arrays
- Summary of array use

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## Two-dimensional Arrays

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- One-dimensional arrays refer to a variable that has multiple entries with a single classification
- Two-dimensional arrays are used to represent data with two classifications
  - Example: an experiment on manufacturing productivity measures daily output of four machines with six operators

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## Two-dimensional Arrays

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- One-dimensional variable
  - mathematical notation  $x_i$
  - C++ array notation  $x[i]$
- Two-dimensional
  - mathematical notation  $x_{ik}$
  - C++ array notation  $x[i][k]$
- One-way versus two-way classification

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## Two-Dimensional Array

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[0][0]	[0][1]	[0][2]	[0][3]	[0][4]
[1][0]	[1][1]	[1][2]	[1][3]	[1][4]
[2][0]	[2][1]	[2][2]	[2][3]	[2][4]
[3][0]	[3][1]	[3][2]	[3][3]	[3][4]
[4][0]	[4][1]	[4][2]	[4][3]	[4][4]
[5][0]	[5][1]	[5][2]	[5][3]	[5][4]
[6][0]	[6][1]	[6][2]	[6][3]	[6][4]

- View two-dimensional arrays as a table with rows and columns of cells
- Row index
- Column

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## Two-dimensional Example

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- In the example of a manufacturing process measuring the output of four machines with six operators
  - Array named output depending on integer subscripts machine and operator
  - First subscript is for operator and second is for machine

```
const int maxOp = 6, maxMach = 4;
int output[maxOp][maxMach];
cout << output[3][2];
```

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## Two-Dimensional Array Data

	M 0	M 1	M 2	M 3	Op tot
Op 0	34	53	43	31	161
Op 1	39	55	42	36	172
Op 2	33	52	45	40	170
Op 3	31	48	39	25	143
Op 4	38	59	48	42	187
Op 5	33	49	48	28	158
M tot	208	316	265	202	991

Individual data plus totals for operators and machines

output[3][2]

## Two-dimensional array Code

```
const int maxOp = 6, maxMach = 4
int output[maxOp][maxMach];
for (int op = 0; op < maxOp; op++)
{
    for (int mach = 0; mach <
        maxMach; mach++)
        cout << output[op][mach] <<
            " units produced at machine "
            << mach << " with operator "
            << op;
}
```

## Other Code

- How would you compute the total units produced by each machine?
- How would you compute the total units produced by each operator?
- How would you compute the average and standard deviation for all the units produced by the operators?

## Units for Each Machine

- This sum is the total output of each machine from all operators (column sum)

```
int outMach[maxMach];
for (int mac = 0; mac < maxMach; mac++)
{
    outMach[mac] = 0;
    for (int op = 0; op < maxOp; op++)
        {outMach[mac] += output[op][mac];}
    cout << "Total machine " << mac <<
        << " output is " << outMach[mac];
}
```

## Units for Each Operator

- This sum is the total output of each operator from all machines (row sum)

```
int outOp[maxOp];
for (int op = 0; op < maxOp; op++)
{
    outOp[op] = 0;
    for (int m = 0; m < maxMach; m++)
        {outOp[op] += output[op][m]; }
    cout << "Total operator " << op
        << " output is " << outOp[op];
}
```

## Comments on this Code

- Note that we use one-dimensional arrays to store row (operator) and column (machine) sums
- Note that order of subscripts is always [operator][machine]
- Conventional, but not required, to write tables as arrays with subscript ordered as [row][column]

## Simultaneous Linear Equations

- Example of 3 equations (3 unknowns)
 
$$3x + 7y - 3z = 8$$

$$2x - 4y + z = -3$$

$$8x + 6y - 2z = 14$$
- How can we develop a general notation for N equations in N unknowns?
  - Call variables  $x_0, x_1, x_2$ , etc.
  - Call right hand side  $b_0, b_1, b_2$ , etc.
  - Call top row coefficients  $a_{00}, a_{01}, a_{02}$ , etc.

## Standard Form

$$a_{00}x_0 + a_{01}x_1 + a_{02}x_2 + \dots + a_{0N-1}x_{N-1} + a_{0N}x_N = b_0$$

$$a_{10}x_0 + a_{11}x_1 + a_{12}x_2 + \dots + a_{1N-1}x_{N-1} + a_{1N}x_N = b_1$$

$$a_{20}x_0 + a_{21}x_1 + a_{22}x_2 + \dots + a_{2N-1}x_{N-1} + a_{2N}x_N = b_2$$

.....

$$a_{N-1,0}x_0 + a_{N-1,1}x_1 + \dots + a_{N-1,N}x_N = b_{N-1}$$

$$a_{N0}x_0 + a_{N1}x_1 + a_{N2}x_2 + \dots + a_{NN}x_N = b_N$$

- Note that subscripts on a are  $a_{\text{row}, \text{column}}$  where row is equation and column is unknown

## Compact Standard Form

$$\sum_{j=1}^N a_{ij}x_j = b_i \quad i = 1, \dots, N$$

$$\sum_{j=0}^{N-1} a_{ij}x_j = b_i \quad i = 0, \dots, N-1$$

- Set of equations defined by N and data on  $a_{ij}$  and  $b_i$
- Functions to solve this problem use a two-dimensional  $a[i][j]$  array and one-dimensional arrays for  $b[i]$  and  $x[j]$

## Example in Standard Form

- Previous example 3 equations (N = 3)
 
$$3x + 7y - 3z = 8$$

$$2x - 4y + z = -3$$

$$8x + 6y - 2z = 14$$
- In standard form:
  - x is  $x_0$ , y is  $x_1$ , and z is  $x_2$
  - $a_{00} = 3, a_{01} = 7, a_{02} = -3, b_0 = 8$
  - $a_{10} = 2, a_{11} = -4, a_{12} = 1, b_1 = -3$
  - $a_{20} = 8, a_{21} = 6, a_{22} = -2, b_2 = 14$

## Standard Form in C++

- Equations represent unknowns as  $x_i$ , the right hand sides as  $b_i$ , and the left hand side coefficients as  $a_{ij}$
- In C++ we use arrays  $x[\text{col}]$  for the unknowns,  $b[\text{row}]$  for the right hand sides, and  $a[\text{row}][\text{col}]$  for the coefficients on the left hand side
- Project three will use library program to solve this system of equations

## Passing 2D Arrays to Functions

- Execution of array code based on computing memory location from address of first array member plus subscript for particular element
- For one-dimensional array we only need the address of the first element to find the location of  $x[i]$
- What about two-dimensional arrays?

## Passing 2D Arrays to Functions II

- Consider an array x with declared as x[totalFirst][totalSecond]
- The location of x[i][j] is computed as i + j\*totalSecond locations from the start of the array
- We must know the second dimension to compute the location
- We must pass this second dimension to the function that has a two-dimensional array as a parameter

## Passing 2D Arrays to Functions III

- Global constant: `const int maxSecond = 20`
- Function header  
`double getSum ( double x[][maxSecond],...`
- Function prototype (semicolon at end)  
`double getSum ( double x[][maxSecond],...`  
`double getSum ( double[][maxSecond],...`
- Calling program  
`const int maxFirst = 20;`  
`double x[maxFirst][maxSecond];`  
`// other code assigns values to x array`  
`double result = getSum( x, ...`

## Passing 2D Arrays to Functions IV

- Global constant not required, but helpful to accommodate changes to size of second dimension
- The second dimension must be the same in the following three statements:
  - The function prototype
  - The function header
  - The declaration of the array passed to the function
- Final project uses two-dimensional arrays

## Passing 2D Arrays to Functions V

- Example: write a function that accepts a two-dimensional array, output, used in the previous example and computes and returns the row sums and columns sums as well as the total
- How to pass information?
  - Pass 2D output array into function
  - Return 1D arrays with row and column sums
  - Return total in function name
  - Pass number of machines and operators, which can be less than the maximum array sizes, into function

## Example of 2D Array Function

```
int getSums( int output[][maxMach],
            int opSum[], int machSum[],
            int Nop, int Nmach)
{
    int total = 0;
    for ( int op = 0; op < Nop; op++ )
    {
        opSum[op] = 0;
        for ( int m = 0; m < Nmach; m++ )
            opSum[op] += output[op][m];

        total += opSum[op];
    }
    // continues on next chart
```

## 2D Array Function Concluded

```
for ( int m = 0; m < Nmach; m++ )
{
    machSum[m] = 0;
    for ( int op = 0; op < Nop; op++ )
        machSum[m] += output[op][m];
}
return total;
} // closes function opening brace
```

- How do we use this function?
- What is its prototype?

### Using the 2D Array Function

- Start with global constants for common array dimensions in various locations  
`const int maxMach = 10, maxOp = 10;`
- Prototype is just header with a semicolon  
`int getSums( int output[][maxMach],  
int opSum[], int machSum[],  
int Nop, int Nmach);`
- Use global constants as array dimensions in calling program  
`int output[maxOp][maxMach],  
opSum[maxOp], machSum[maxMach];`

### Using the 2D Array Function

- Get data in calling program (usually from file)  
`ifstream inFile( "production.dat" );  
inFile >> Nop >> Nmach;  
for (op = 0; op < Nop; op++ )  
for ( m = 0; m < Nmach; m++ )  
inFile >> output[op][m];`
- Call function  
`int total = getSums( output, opSum,  
machSum, Nop, Nmach);`
- Output results

Array call has only array names

### Input Data Files for Arrays

- Must match input statements in code  
`for (i = 0; i < N; i++) inFile >> x[i];  
for (i = 0; i < N; i++) inFile >> y[i];`
- Compare above statements with code below  
`for (i = 0; i < N; i++)  
{ inFile >> x[i] >> y[i]; }`
- First example read all x data then all y data. Second reads x and y data in pairs
- Usually write code to determine number of array elements by testing for end of file

### Input Data File for 1D Arrays

12	12 20 32 55 43 19 27 88
20	
32	12 20
55	32 55
43	43 19
19	27 88
27	
88	

- How does the code below read x and y from each file on this page?  
`for (i = 0; i < 3; i++)  
cin >> x[i] >> y[i];`
- What about this code?  
`for (i = 0; i < 3; i++)  
cin >> x[i];  
for (i = 0; i < 3; i++)  
cin >> y[i];`

### Input Data Files for 2D Arrays

- Recall input code from example of passing 2D arrays to functions  
`ifstream inFile("production.dat");  
inFile >> Nop >> Nmach;  
for (op = 0; op < Nop; op++ )  
{ for ( m = 0; m < Nmach; m++ )  
{ inFile >> output[op][m]; }  
}`
- How would you prepare the data file?

Braces not needed

### Input Data File for 2D Arrays

- Usually prepare data file for 2D arrays to look like row and column data
- |    |    |    |    |
|----|----|----|----|
| 6  | 4  |    |    |
| 34 | 53 | 43 | 31 |
| 39 | 55 | 42 | 36 |
| 33 | 52 | 45 | 40 |
| 31 | 48 | 39 | 25 |
| 38 | 59 | 48 | 42 |
| 33 | 49 | 48 | 28 |

## Is There Life After 2D Arrays

- Yes, we can have arrays with three or more dimensions
- A program to compute emissions of different species, different vehicle types, different model years could use `emissions[species][vehType][modelYear]`
- Code structures are similar with use of nested for loops on array subscripts
- Will not cover in this course

## Summary of Arrays

- Used to represent data of one kind with multiple occurrences
- Can have one-way, two-way, etc., classifications of the data
- Math symbols  $a_{ij}$  and  $x_j$  become C++ arrays `a[i][j]` and `x[i]`
- Declaring array size; maximum subscript; no subscript checking

## Array Summary Continued

- Use for loops where loop index is array subscript to access array elements
- Array elements like ordinary variables
- Passing whole arrays to functions (header, prototype, call, 1D vs. 2D)
- Nested loops for 2D array code
- Input files for arrays must match input statements

## Array Quiz Thursday

- Program to do calculations with arrays
  - Will have simple operations on one, two, or three one-dimensional arrays
- Use of functions in code you write will give extra credit
- Use output routine from exercise eight, task one
  - Be prepared to modify it to read one or three arrays

## Assignments

- Reading pages in text
  - Today: Pages 447–454
  - Thursday: Pages 625–645
  - Tuesday, May 9: Pages 775–799
- This week's homework problems
  - Page 474, program 5
- Exercise eight due this Thursday
- Lab quiz on exercise eight on Thursday, May 11

## Sample Quiz

- Read one-dimensional array data on second-by-second velocity,  $v_i$ , in mph
  - *i.e.*,  $v_0$  is velocity at  $t = 0$  s,  $v_1$  is velocity at  $t = 1$  s,  $v_2$  is velocity at  $t = 2$  s, *etc.*
- Compute acceleration,  $a_i$ , (mph/s) for each  $i$  by the following equations ( $\Delta t = 1$  s)
  - General formula for  $1 \leq i \leq N - 2$  and special formulas for  $a_0$  and  $a_{N-1}$

$$a_0 = \frac{-v_2 + 4v_1 - 3v_0}{2\Delta t} \quad a_i = \frac{v_{i+1} - v_{i-1}}{2\Delta t} \quad a_{N-1} = \frac{v_{N-3} - 4v_{N-2} + 3v_{N-1}}{2\Delta t}$$